



BCMCL SIX-A-SIDE

Playing Rules

1. Each team must have 6(six) players ready to start the match at the scheduled time. A team having less than six players will forfeit the match.
2. All cricket balls MUST BE league approved four-piece balls which are limited use (Not soft or out of shape). They must be approved by the umpire before the toss.
3. Underarm bowling is not permitted.
4. Each team will bowl five overs. Each fielder will bowl only one over & the wicket keeper does not bowl.
5. If five wickets have fallen, the remaining batsman shall bat out the remaining overs and the other batsman will stay on to run with him unless either batsman is out before the completion of five overs.
6. In the event of a tied score, the winner shall be decided in the following order:
 - a) the team having lost the least number of wickets.
 - b) if the wickets lost are also tied, the team with the most sixes.
 - c) if a) & b) are tied, the team with the most fours.
 - d) if a), b), & c) are tied, a coin toss will decide the winner.

WIDES:

7. Normal wides are called on the offside of the striker. When umpiring juniors consider the size of the striker. Any player must be able to play a proper cricket stroke to a fair ball.
Legside: If a bowler bowls a ball down the legside, which does not come into contact with either the striker's person or bat, he is charged with a 'normal wide' for the first time & must bowl it again. Upon bowling a second delivery as above, the umpire shall call & signal 'Dead Ball' & the batting team will be awarded four (4) penalty runs. The bowler must bowl an additional delivery for each such 'Dead Ball'. The striker cannot create a wide by moving from normal position at the crease.
8. **LBW:** No L. B. W. decisions are allowed **unless** there is no genuine attempt to play ball with bat.
9. **INJURIES:** Unless by a deliberate action of the opponents, there will be **no substitution** allowed for the fielding team. If an injured player is unable to start or continue bowling, the two batsmen present will choose a replacement from the other players on the field. If a second injury occurs the match is forfeited since four of the nominated team must complete full overs.
Runners will be allowed for batsmen injured at any time during the tournament.
10. No balls are treated the same as in T20 & 50 overs. Foot-faults during delivery will mean a 'free hit' by striker. If a 'free hit' is wide or no ball, another free hit will be called.